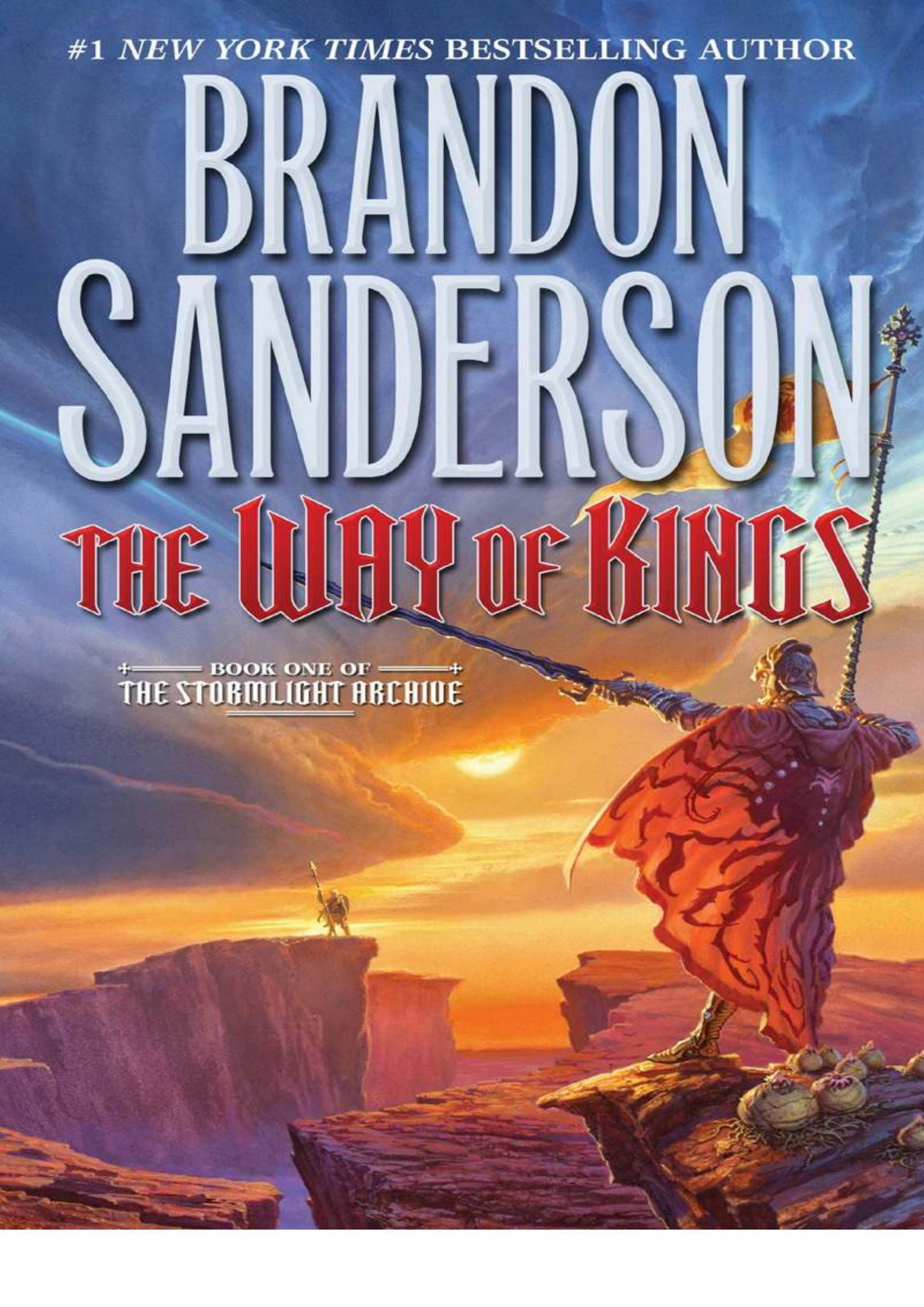


#1 NEW YORK TIMES BESTSELLING AUTHOR

# BRANDON SANDERSON

## THE WAY OF KINGS

+ — BOOK ONE OF — +  
THE STORMLIGHT ARCHIVE



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# THE WAY OF KINGS

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The Mistborn Trilogy

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**BRANDON SANDERSON**

**THE WAY OF KINGS**

**Book One of  
THE STORMLIGHT ARCHIVE**



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For Emily,

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Who is too patient

Too kindly

And too wonderful

For words.

But I try anyway.

---

## ACKNOWLEDGMENTS

I finished the first draft of *The Way of Kings* in 2003, but I started working on pieces of the book back in the late '90s. Threads of this novel go back even further in my brain. No book of mine has spent longer simmering; I've spent more than a decade building this novel. And so it should be no surprise that a lot of people have helped me with it. It's going to be impossible to mention them all; my memory simply isn't that good. However, there are some major players that I would like to thank more deeply.

First comes my wife, Emily, to whom this book is dedicated. She gave greatly of herself to see the novel come to pass. That included not only reading and giving advice on the manuscript, but giving up her husband during long stretches of writing time. If you readers get a chance to meet her, some thanks might be in order. (She likes chocolate.)

As always, my excellent editor and agent—Moshe Feder and Joshua Bilmes—worked quite hard on this novel. Moshe, by special note, doesn't get paid more when his authors turn in 400k-word monstrosities. But he edited the novel without a word of complaint; his help was invaluable in turning it into the novel you now hold. He also got F. Paul Wilson to check over the medical scenes, to their great benefit.

Special thanks also go to Harriet McDougal, one of the greatest editors of our time, who gave us a read and line edit on this novel out of the goodness of her heart. Wheel of Time fans will know her as the person who discovered, edited, and then married Robert Jordan. She doesn't do much editing these days outside of the Wheel of Time, and so I feel very honored and humbled to have her input and help here. Alan Romanczuk, working with her, should also be thanked for facilitating this edit.

At Tor Books, Paul Stevens has been a huge help. He's been our in-house liaison for my books, and he's done an amazing job. Moshe and I are lucky to have his aid. Likewise, Irene Gallo—the art director—has been wonderfully helpful and patient in dealing with an intrusive author who wanted to do some crazy things with the artwork in his book. Many thanks to Irene, Justin Golenbock, Greg Collins, Karl Gold, Nathan Weaver, Heather Saunders, Meryl Gross, and the entire team at Tor Books. Dot Lin, who was my publicist up until this book's release (and who is now working to put a few extra letters after her name), was a wonderful help not just in publicity, but in giving me advice and a cheering section over in New York. Thank you all.

And speaking of artwork, you may notice that the interior art for this book is far more extensive than what you normally find in an epic fantasy. This is due to the extraordinary efforts of Greg Call, Isaac Stewart, and Ben McSweeney. They worked hard, drafting artwork numerous times to get things right. Ben's work on Shallan's sketchbook pages is simply beautiful, a melding of my best imagining and his artistic interpretations. Isaac, who also did the interior artwork for the Mistborn novels, went far above and beyond what should reasonably have been expected of him. Late nights and demanding deadlines were the norm for this novel. He is to be commended. (The chapter icons, maps, colored endpages, and Navani notebook pages came from him, if you are wondering.)

As always, my writing group has been an amazing help. The members of it are joined by a few alpha and beta readers. In no particular order, these are: Karen Ahlstrom, Geoff and Rachel Biesinger, Ethan Skarstedt, Nathan Hatfield, Dan Wells, Kaylynn ZoBell, Alan and Jeanette Layton, Janci Olds, Kristina Kugler, Steve Diamond, Brian Delambre, Jason Denzel, Mi'chelle Trammel, Josh Walker,

Chris King, Austin and Adam Hussey, Brian T. Hill, and that Ben guy whose name I can't spell right. I'm sure I'm forgetting some of you. You are all wonderful people, and I'd give you Shardblades if I could.

Whew. This is turning into an epic acknowledgments. But there are still a few more people that need notice. The writing of these words is happening right around the one year anniversary of me hiring the Inevitable Peter Ahlstrom as my personal assistant, editorial aid, and extra brain. If you go through previous acknowledgments pages, you'll always find him there. He's been a dear friend of mine, and an advocate of my work, for years. I'm lucky to now have him working for me full time. He got up at three a.m. today to get the last proofread of the book done. When you next see him at a convention, buy him a block of cheese.

I would also be remiss if I didn't thank Tom Doherty for letting me get away with writing this book. It's because of Tom's belief in this project that we were able to get away with the novel being so long, and a personal call from Tom was what managed to get Michael Whelan to do the cover. Tom has given me more here than I probably deserve; this novel (at the length it boasts, with the number of illustrations and artwork it contains) is the type that would make many publishers run away at full speed. This man is the reason Tor consistently releases such awesome books.

Finally, a moment on Michael Whelan's wonderful cover. For those who haven't heard the story, I started reading fantasy novels (indeed, I became a reader in the first place) back as a teenager because of a beautiful Michael Whelan cover painting. He has a unique ability to capture the true soul of a book in a painting—I always knew I could trust a novel with one of his covers. I've dreamed of someday having a painting of his on one of my books. It seemed something I was unlikely ever to receive.

To finally have it happen—and on the novel of my heart that I've been working on for so long—is an amazing honor.



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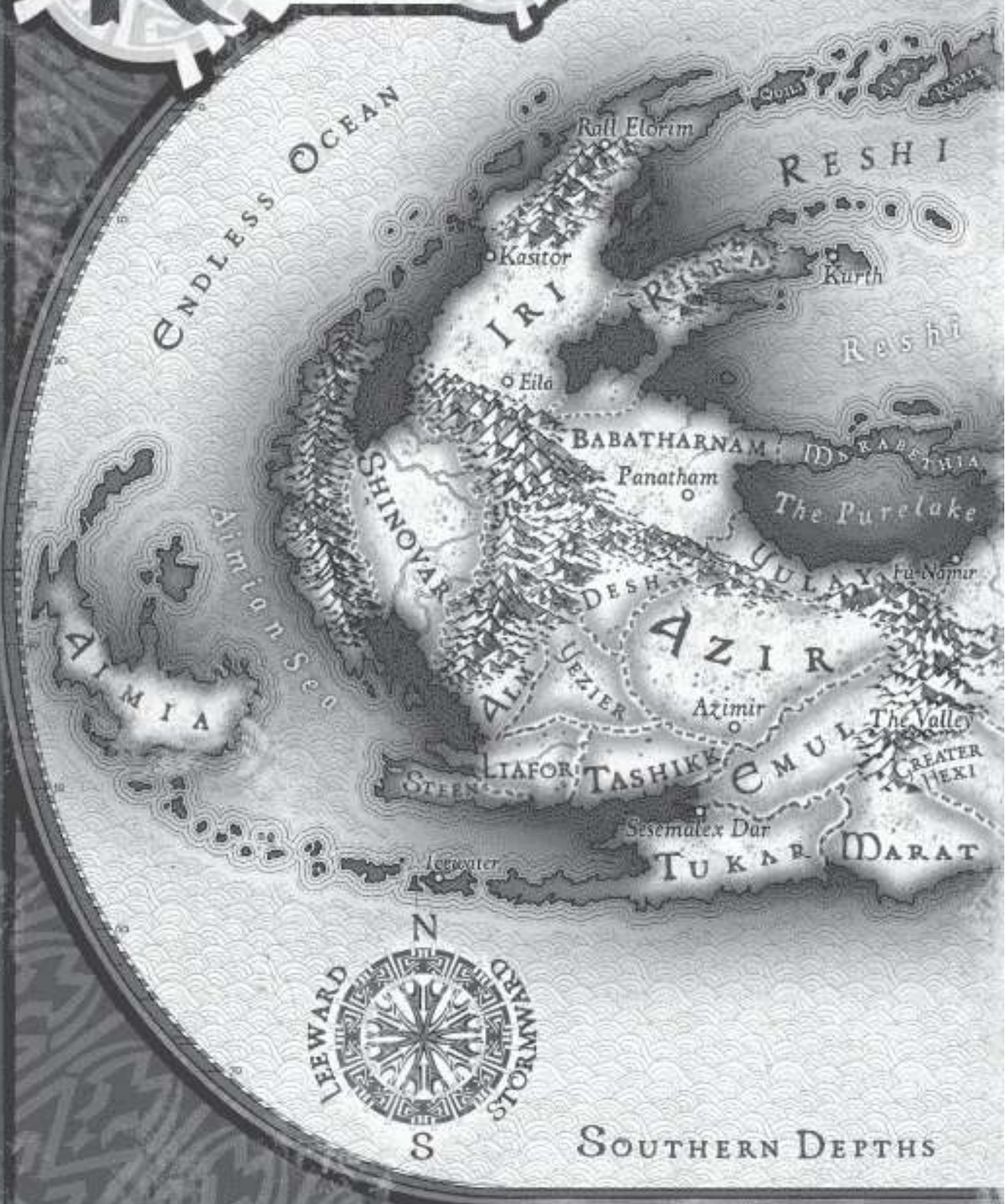
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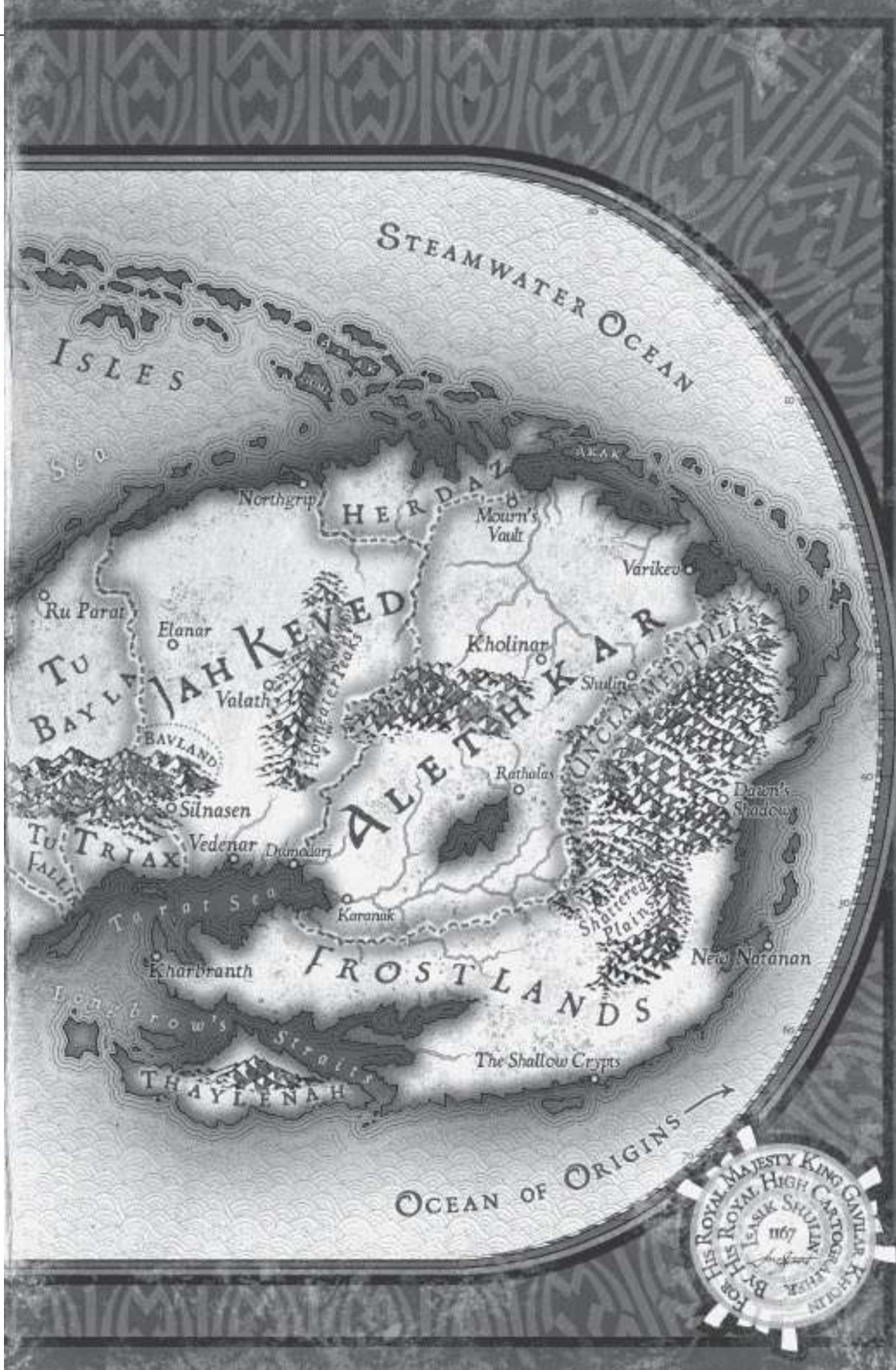
# THE WAY OF KINGS

# Roshar



SOUTHERN DEPTHS





STEAMWATER OCEAN

ISLES

Northgrip

HERDA

Mourn's Vault

Varikeo

Ru Parat

Elanar

TU BAYLAH KEVED

Kholinar

Shuline

BAVLAND

Valath

Rathalas

UNCLAIMED HILLS

Dram's Shadow

TU TRIAX

Vedenar

Diamolar

Karanuk

SHATTERED PLAIN

New Natanan

TARAISEA

Echarbranth

FROSTLANDS

The Shallow Crypts

Tongbrow's Strait

THAYLENAH

OCEAN OF ORIGINS





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PRELUDE TO  
**THE STORMLIGHT ARCHIVE**

Kalak rounded a rocky stone ridge and stumbled to a stop before the body of a dying thunderclast. The enormous stone beast lay on its side, riblike protrusions from its chest broken and cracked. The monstrosity was vaguely skeletal in shape, with unnaturally long limbs that sprouted from granite shoulders. The eyes were deep red spots on the arrowhead face, as if created by a fire burning deep within the stone. They faded.

Even after all these centuries, seeing a thunderclast up close made Kalak shiver. The beast's hand was as long as a man was tall. He'd been killed by hands like those before, and it hadn't been pleasant. Of course, dying rarely was.

He rounded the creature, picking his way more carefully across the battlefield. The plain was a place of misshapen rock and stone, natural pillars rising around him, bodies littering the ground. Few plants lived here.

The stone ridges and mounds bore numerous scars. Some were shattered, blasted-out sections where Surgebinders had fought. Less frequently, he passed cracked, oddly shaped hollows where thunderclasts had ripped themselves free of the stone to join the fray.

Many of the bodies around him were human; many were not. Blood mixed. Red. Orange. Violet. Though none of the bodies around him stirred, an indistinct haze of sounds hung in the air. Moans of pain, cries of grief. They did not seem like the sounds of victory. Smoke curled from the occasional patches of growth or heaps of burning corpses. Even some sections of rock smoldered. The Dustbringers had done their work well.

*But I survived*, Kalak thought, hand to breast as he hastened to the meeting place. *I actually survived this time.*

That was dangerous. When he died, he was sent back, no choice. When he survived the Desolation, he was supposed to go back as well. Back to that place that he dreaded. Back to that place of pain and fire. What if he just decided...not to go?

Perilous thoughts, perhaps traitorous thoughts. He hastened on his way.

The place of meeting was in the shadow of a large rock formation, a spire rising into the sky. As always, the ten of them had decided upon it before the battle. The survivors would make their way here. Oddly, only one of the others was waiting for him. Jezrien. Had the other eight all died? It was possible. The battle had been so furious this time, one of the worst. The enemy was growing increasingly tenacious.

But no. Kalak frowned as he stepped up to the base of the spire. Seven magnificent swords stood proudly here, driven point-first into the stone ground. Each was a masterly work of art, flowing in design, inscribed with glyphs and patterns. He recognized each one. If their masters had died, the Blades would have vanished.

These Blades were weapons of power beyond even Shardblades. These were unique. Precious. Jezrien stood outside the ring of swords, looking eastward.

"Jezrien?"

The figure in white and blue glanced toward him. Even after all these centuries, Jezrien looked young, like a man barely into his thirtieth year. His short black beard was neatly trimmed, though his once-fine clothing was scorched and stained with blood. He folded his arms behind his back as he turned to Kalak.

“What is this, Jezrien?” Kalak asked. “Where are the others?”

“Departed.” Jezrien’s voice was calm, deep, regal. Though he hadn’t worn a crown in centuries, his royal manner lingered. He always seemed to know what to do. “You might call it a miracle. Only one of us died this time.”

“Talanel,” Kalak said. His was the only Blade unaccounted for.

“Yes. He died holding that passage by the northern waterway.”

Kalak nodded. Taln had a tendency to choose seemingly hopeless fights and win them. He also had a tendency to die in the process. He would be back now, in the place where they went between Desolations. The place of nightmares.

Kalak found himself shaking. When had he become so weak? “Jezrien, I can’t return this time.” Kalak whispered the words, stepping up and gripping the other man’s arm. “I *can’t*.”

Kalak felt something within him break at the admission. How long had it been? Centuries, perhaps millennia, of torture. It was so hard to keep track. Those fires, those hooks, digging into his flesh anew each day. Searing the skin off his arm, then burning the fat, then driving to the bone. He could smell it. Almighty, he could *smell* it!

“Leave your sword,” Jezrien said.

“What?”

Jezrien nodded to the ring of weapons. “I was chosen to wait for you. We weren’t certain if you had survived. A...a decision has been made. It is time for the Oathpact to end.”

Kalak felt a sharp stab of horror. “What will that do?”

“Ishar believes that so long as there is one of us still bound to the Oathpact, it may be enough. There is a chance we might end the cycle of Desolations.”

Kalak looked into the immortal king’s eyes. Black smoke rose from a small patch to their left. Groans of the dying haunted them from behind. There, in Jezrien’s eyes, Kalak saw anguish and grief. Perhaps even cowardice. This was a man hanging from a cliff by a thread.

*Almighty above*, Kalak thought. *You’re broken too, aren’t you?* They all were.

Kalak turned and walked to the side, where a low ridge overlooked part of the battlefield.

There were so many corpses, and among them walked the living. Men in primitive wraps, carrying spears topped by bronze heads. Juxtaposed between them were others in gleaming plate armor. One group walked past, four men in their ragged tanned skins or shoddy leather joining a powerful figure in beautiful silver plate, amazingly intricate. Such a contrast.

Jezrien stepped up beside him.

“They see us as divinities,” Kalak whispered. “They rely upon us, Jezrien. We’re all that they have.”

“They have the Radiants. That will be enough.”

Kalak shook his head. “He will not remain bound by this. The enemy. He will find a way around it. You know he will.”

“Perhaps.” The king of Heralds offered no further explanation.

“And Taln?” Kalak asked. *The flesh burning. The fires. The pain over and over and over...*

“Better that one man should suffer than ten,” Jezrien whispered. He seemed so cold. Like a shadow caused by heat and light falling on someone honorable and true, casting this black imitation behind.

Jezrien walked back to the ring of swords. His own Blade formed in his hands, appearing from

mist, wet with condensation. “It has been decided, Kalak. We will go our ways, and we will not seek out one another. Our Blades must be left. The Oathpact ends now.” He lifted his sword and rammed it into the stone with the other seven.

Jezrien hesitated, looking at the sword, then bowed his head and turned away. As if ashamed. “We chose this burden willingly. Well, we can choose to drop it if we wish.”

“What do we tell the people, Jezrien?” Kalak asked. “What will they say of this day?”

“It’s simple,” Jezrien said, walking away. “We tell them that they finally won. It’s an easy enough lie. Who knows? Maybe it will turn out to be true.”

Kalak watched Jezrien depart across the burned landscape. Finally, he summoned his own Blade and slammed it into the stone beside the other eight. He turned and walked in the direction opposite from Jezrien.

And yet, he could not help glancing back at the ring of swords and the single open spot. The place where the tenth sword should have gone.

The one of them who was lost. The one they had abandoned.

*Forgive us*, Kalak thought, then left.

BOOK  
**ONE**

**THE WAY OF KINGS**

*4,500 Years Later*

~~Map of Alethkar and surroundings, created by His Majesty Gavilar Kholin's royal surveyors,  
circa 1167.~~





HERDAN  
JAH KEVED

Nightstream Sea

Sadeas

Aladar

Roion

Vamah

Windrunner R.

Ruthar

Davidan

Kholmar

Kholin

UNGLAIMED  
HILLS

Thanadal

to the  
Hornwater  
Peaks

Hatham

Sebarial

Eastern Crownlands

Shattered  
Plains

Bethab

Deathbend R.

MAP  
of  
ALETHKAR

oriented to the greatest  
diametrical length  
from the  
Sea North  
to the  
Sea South

FROSTLANDS

200 300 400



*“The love of men is a frigid thing, a mountain stream only three steps from the ice. We are his. Oh Stormfather...we are his. It is but a thousand days, and the Everstorm comes.”*

—Collected on the first day of the week Palah of the month Shash of the year 1171, thirty-one seconds before death. Subject was a darkeyed pregnant woman of middle years. The child did not survive.

Szeth-son-son-Vallano, Truthless of Shinovar, wore white on the day he was to kill a king. The white clothing was a Parshendi tradition, foreign to him. But he did as his masters required and did not ask for an explanation.

He sat in a large stone room, baked by enormous firepits that cast a garish light upon the revelers, causing beads of sweat to form on their skin as they danced, and drank, and yelled, and sang, and clapped. Some fell to the ground red-faced, the revelry too much for them, their stomachs proving to be inferior wineskins. They looked as if they were dead, at least until their friends carried them out of the feast hall to waiting beds.

Szeth did not sway to the drums, drink the sapphire wine, or stand to dance. He sat on a bench at the back, a still servant in white robes. Few at the treaty-signing celebration noticed him. He was just a servant, and Shin were easy to ignore. Most out here in the East thought Szeth’s kind were docile and harmless. They were generally right.

The drummers began a new rhythm. The beats shook Szeth like a quartet of thumping hearts, pumping waves of invisible blood through the room. Szeth’s masters—who were dismissed as savages by those in more civilized kingdoms—sat at their own tables. They were men with skin of black marbled with red. Parshendi, they were named—cousins to the more docile servant peoples known as parshmen in most of the world. An oddity. They did not call themselves Parshendi; this was the Alethi name for them. It meant, roughly, “parshmen who can think.” Neither side seemed to see that as an insult.

The Parshendi had brought the musicians. At first, the Alethi lighteyes had been hesitant. To them, drums were base instruments of the common, darkeyed people. But wine was the great assassin of both tradition and propriety, and now the Alethi elite danced with abandon.

Szeth stood and began to pick his way through the room. The revelry had lasted long; even the king had retired hours ago. But many still celebrated. As he walked, Szeth was forced to step around Dalinar Kholin—the king’s own brother—who slumped drunken at a small table. The aging but powerfully built man kept waving away those who tried to encourage him to bed. Where was Jasnah, the king’s daughter? Elhokar, the king’s son and heir, sat at the high table, ruling the feast in his father’s absence. He was in conversation with two men, a dark-skinned Azish man who had an odd patch of pale skin on his cheek and a thinner, Alethi-looking man who kept glancing over his shoulder.

The heir’s feasting companions were unimportant. Szeth stayed far from the heir, skirting the

sides of the room, passing the drummers. Musicspren zipped through the air around them, the tiny spirits taking the form of spinning translucent ribbons. As Szeth passed the drummers, they noted him. They would withdraw soon, along with all of the other Parshendi.

They did not seem offended. They did not seem angry. And yet they were going to break their treaty of only a few hours. It made no sense. But Szeth did not ask questions.

At the edge of the room, he passed rows of unwavering azure lights that bulged out where wall met floor. They held sapphires infused with Stormlight. Profane. How could the men of these lands use something so sacred for mere illumination? Worse, the Alethi scholars were said to be close to creating new Shardblades. Szeth hoped that was just wishful boasting. For if it *did* happen, the world would be changed. Likely in a way that ended with people in all countries—from distant Thaylenah to towering Jah Keved—speaking Alethi to their children.

They were a grand people, these Alethi. Even drunk, there was a natural nobility to them. Tall and well made, the men dressed in dark silk coats that buttoned down the sides of the chest and were elaborately embroidered in silver or gold. Each one looked a general on the field.

The women were even more splendid. They wore grand silk dresses, tightly fitted, the bright colors a contrast to the dark tones favored by the men. The left sleeve of each dress was longer than the right one, covering the hand. Alethi had an odd sense of propriety.

Their pure black hair was pinned up atop their heads, either in intricate weavings of braids or in loose piles. It was often woven with gold ribbons or ornaments, along with gems that glowed with Stormlight. Beautiful. Profane, but beautiful.

Szeth left the feasting chamber behind. Just outside, he passed the doorway into the Beggars' Feast. It was an Alethi tradition, a room where some of the poorest men and women in the city were given a feast complementing that of the king and his guests. A man with a long grey and black beard slumped in the doorway, smiling foolishly—though whether from wine or a weak mind, Szeth could not tell.

“Have you seen me?” the man asked with slurred speech. He laughed, then began to speak in gibberish, reaching for a wineskin. So it was drink after all. Szeth brushed by, continuing past a line of statues depicting the Ten Heralds from ancient Vorin theology. Jezerezeh, Ishi, Kelek, Talenelat. He counted off each one, and realized there were only nine here. One was conspicuously missing. Why had Shalash's statue been removed? King Gavilar was said to be very devout in his Vorin worship. Too devout, by some people's standards.

The hallway here curved to the right, running around the perimeter of the domed palace. They were on the king's floor, two levels up, surrounded by rock walls, ceiling, and floor. That was profane. Stone was not to be trod upon. But what was he to do? He was Truthless. He did as his masters demanded.

Today, that included wearing white. Loose white trousers tied at the waist with a rope, and over them a filmy shirt with long sleeves, open at the front. White clothing for a killer was a tradition among the Parshendi. Although Szeth had not asked, his masters had explained why.

White to be bold. White to not blend into the night. White to give warning.

For if you were going to assassinate a man, he was entitled to see you coming.

Szeth turned right, taking the hallway directly toward the king's chambers. Torches burned on the walls, their light unsatisfying to him, a meal of thin broth after a long fast. Tiny flamespren danced around them, like insects made solely of congealed light. The torches were useless to him. He reached for his pouch and the spheres it contained, but then hesitated when he saw more of the blue lights ahead: a pair of Stormlight lamps hanging on the wall, brilliant sapphires glowing at their hearts. Szeth walked up to one of these, holding out his hand to cup it around the glass-shrouded gemstone.

“You there!” a voice called in Alethi. There were two guards at the intersection. Double guard,



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