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Hadoop Essentials

Delve into the key concepts of Hadoop and get a thorough understanding of the Hadoop ecosystem

Shiva Achari

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BIRMINGHAM - MUMBAI

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Preface

Hadoop is quite a fascinating and interesting project that has seen quite a lot of interest and contributions from the various organizations and institutions. Hadoop has come a long way, from being a batch processing system to a data lake and high-volume streaming analysis in low latency with the help of various Hadoop ecosystem components, specifically YARN. This progress has been substantial and has made Hadoop a powerful system, which can be designed as a storage, transformation, batch processing, analytics, or streaming and real-time processing system.

Hadoop project as a data lake can be divided in multiple phases such as data ingestion, data storage, data access, data processing, and data management. For each phase, we have different sub-projects that are tools, utilities, or frameworks to help and accelerate the process. The Hadoop ecosystem components are tested, configurable and proven and to build similar utility on our own it would take a huge amount of time and effort to achieve. The core of the Hadoop framework is complex for development and optimization. The smart way to speed up and ease the process is to utilize different Hadoop ecosystem components that are very useful, so that we can concentrate more on the application flow design and integration with other systems.

With the emergence of many useful sub-projects in Hadoop and other tools within the Hadoop ecosystem, the question that arises is which tool to use when and how effectively. This book is intended to complete the jigsaw puzzle of when and how to use the various ecosystem components, and to make you well aware of the Hadoop ecosystem utilities and the cases and scenarios where they should be used.

What this book covers

Chapter 1, Introduction to Big Data and Hadoop, covers an overview of big data and Hadoop, plus different use case patterns with advantages and features of Hadoop.

Chapter 2, Hadoop Ecosystem, explores the different phases or layers of Hadoop project development and some components that can be used in each layer.

Chapter 3, Pillars of Hadoop – HDFS, MapReduce, and YARN, is about the three key basic components of Hadoop, which are HDFS, MapReduce, and YARN.

Chapter 4, Data Access Components – Hive and Pig, covers the data access components Hive and Pig, which are abstract layers of the SQL-like and Pig Latin procedural languages, respectively, on top of the MapReduce framework.

Chapter 5, Storage Components – HBase, is about the NoSQL component database HBase in detail.

Chapter 6, Data Ingestion in Hadoop – Sqoop and Flume, covers the data ingestion library tools Sqoop and Flume.

Chapter 7, Streaming and Real-time Analysis – Storm and Spark, is about the streaming and real-time frameworks Storm and Spark built on top of YARN.

What you need for this book

A prerequisite for this book is good understanding of Java programming and basics of distributed computing will be very helpful and an interest to understand about Hadoop and its ecosystem components.



The code and syntax have been tested in Hadoop 2.4.1 and other compatible ecosystem component versions, but may vary in the newer version.



Who this book is for

If you are a system or application developer interested in learning how to solve practical problems using the Hadoop framework, then this book is ideal for you. This book is also meant for Hadoop professionals who want to find solutions to the different challenges they come across in their Hadoop projects. It assumes a familiarity with distributed storage and distributed applications.

Conventions

In this book, you will find a number of text styles that distinguish between different kinds of information. Here are some examples of these styles and an explanation of their meaning.

Code words in text, database table names, folder names, filenames, file extensions, pathnames, dummy URLs, user input, and Twitter handles are shown as follows: "We can include other contexts through the use of the `include` directive."

A block of code is set as follows:


```
public static class MyPartitioner extends org.apache.hadoop.
mapreduce.Partitioner<Text,Text>


{
    @Override
    public int getPartition(Text key, Text value, int numPartitions)
    {
        int count =Integer.parseInt(line[1]);
        if(count<=3)
            return 0;
        else
            return 1;
    }
}
```

```
And in Driver class
job.setPartitionerClass(MyPartitioner.class);
```

Any command-line input or output is written as follows:

```
hadoop fs -put /home/shiva/Samplefile.txt /user/shiva/dir3/
```

 Warnings or important notes appear in a box like this.

 Tips and tricks appear like this.

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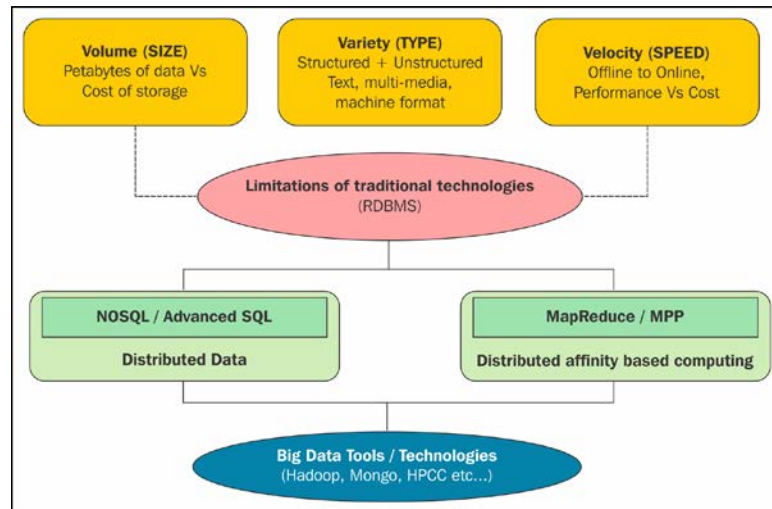
Introduction to Big Data and Hadoop

Hello big data enthusiast! By this time, I am sure you must have heard a lot about big data, as big data is the hot IT buzzword and there is a lot of excitement about big data. Let us try to understand the necessities of big data. There are humungous amount of data, available on the Internet, at institutions, and with some organizations, which have a lot of meaningful insights, which can be analyzed using data science techniques and involves complex algorithms. Data science techniques require a lot of processing time, intermediate data(s), and CPU power, that may take roughly tens of hours on gigabytes of data and data science works on a trial and error basis, to check if an algorithm can process the data better or not to get such insights. Big data systems can process data analytics not only faster but also efficiently for a large data and can enhance the scope of R&D analysis and can yield more meaningful insights and faster than any other analytic or BI system.

Big data systems have emerged due to some issues and limitations in traditional systems. The traditional systems are good for **Online Transaction Processing (OLTP)** and **Business Intelligence (BI)**, but are not easily scalable considering cost, effort, and manageability aspect. Processing heavy computations are difficult and prone to memory issues, or will be very slow, which hinders data analysis to a greater extent. Traditional systems lack extensively in data science analysis and make big data systems powerful and interesting. Some examples of big data use cases are predictive analytics, fraud analytics, machine learning, identifying patterns, data analytics, semi-structured, and unstructured data processing and analysis.

V's of big data

Typically, the problem that comes in the bracket of big data is defined by terms that are often called as V's of big data. There are typically three V's, which are Volume, Velocity, and variety, as shown in the following image:



Volume

According to the fifth annual survey by **International Data Corporation (IDC)**, 1.8 zettabytes (1.8 trillion gigabytes) of information were created and replicated in 2011 alone, which is up from 800 GB in 2009, and the number is expected to more than double every two years surpassing 35 zettabytes by 2020. Big data systems are designed to store these amounts of data and even beyond that too with a fault tolerant architecture, and as it is distributed and replicated across multiple nodes, the underlying nodes can be average computing systems, which too need not be high performing systems, which reduces the cost drastically.

The cost per terabyte storage in big data is very less than in other systems, and this has made organizations interested to a greater extent, and even if the data grows multiple times, it is easily scalable, and nodes can be added without much maintenance effort.

Velocity

Processing and analyzing the amount of data that we discussed earlier is one of the key interest areas where big data is gaining popularity and has grown enormously. Not all data to be processed has to be larger in volume initially, but as we process and execute some complex algorithms, the data can grow massively. For processing most of the algorithms, we would require intermediate or temporary data, which can be in GB or TB for big data, so while processing, we would require some significant amount of data, and processing also has to be faster. Big data systems can process huge complex algorithms on huge data much quickly, as it leverages parallel processing across distributed environment, which executes multiple processes in parallel at the same time, and the job can be completed much faster.

For example, Yahoo created a world record in 2009 using Apache Hadoop for sorting a petabyte in 16.25 hours and a terabyte in 62 seconds. MapR have achieved terabyte data sorting in 55 seconds, which speaks volume for the processing power, especially in analytics where we need to use a lot of intermediate data to perform heavy time and memory intensive algorithms much faster.

Variety

Another big challenge for the traditional systems is to handle different variety of semi-structured data or unstructured data such as e-mails, audio and video analysis, image analysis, social media, gene, geospatial, 3D data, and so on. Big data can not only help store, but also utilize and process such data using algorithms much more quickly and also efficiently. Semi-structured and unstructured data processing is complex, and big data can use the data with minimal or no preprocessing like other systems and can save a lot of effort and help minimize loss of data.

Understanding big data

Actually, big data is a terminology which refers to challenges that we are facing due to exponential growth of data in terms of V problems. The challenges can be subdivided into the following phases:

- Capture
- Storage
- Search
- Sharing
- Analytics
- Visualization

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